# LaLiga challenge

# Who is Pipple?

#### Pipple as a company

Pipple is a data science consultancy firm located in Eindhoven, The Netherlands. Our specialty lays in **optimization** with as main market target the <u>supply chain</u> and <u>financial parties</u>.

#### **Our team**

- Between 35 and 40 employees
- Seasoned professionals with experience in applying mathematics in business
- backgrounds in:
  - Mathematics
  - Econometrics
  - Data science
  - Artificial intelligence



# Who is Pipple?

#### **Our dream**

Next to implementing solutions for profit, Pipples' slogan is <u>Data Science with a purpose</u>. Together with corporations like -510-, the data initiative of the Red Cross or the Ocean Cleanup, solutions are made to make this world a better place.

# THE OCEAN CLEANUP



An initiative of the Netherlands Red Cross





# Pipples' work in the world of soccer

In 2022, Pipple participated in a challenge like the LaLiga Challenge, hosted by the Dutch soccer association (KNVB).

The goal of the challenge was to come up with solutions to reduce the amount of  $CO_2$  produced by the KNVB.

Our solution focused on the <u>minimizing</u> the number of travelled <u>kilometers</u> driven by car in the <u>amateur</u> <u>soccer</u> scene.

Our developed <u>routing</u> algorithms were able to reduce the total amount of kilometers by 38% to 48%. Leading to a <u>net reduction</u> of 70.7M to 101.5M kilometers per year.











# **Pipples' work in the world of soccer**

One of our research topics in soccer is done in collaboration with RKC Waalwijk.

At this club, <u>tracking data</u> is used to assess the amount of danger produced by both teams over the course of every match.

This research is based on the <u>pitch control model</u> proposed at the data science department at <u>Liverpool</u> <u>F.C.</u>.

This model is used to refine the practice and training sessions of the RKC Waalwijk team.





# Pipples' work in the world of soccer

FC Eindhoven is interested in a similar kind of model RKC Waalwijk is using and intends to work with Pipple on developing their own solution.

Next to the pitch control model, FC Eindhoven also wants to forecast the number of visitors that is expected to visit their home games.

For this purpose, a forecast model is developed.









**Create a culture of environmental sustainability** 



## **Proposal**

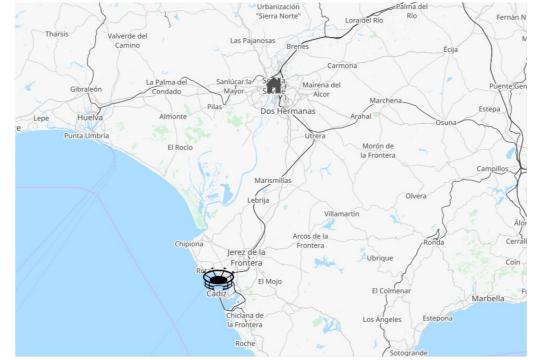
#### Driving together made easy

An example is given in order to illustrate the problem. In the example we have the match Cádiz CF – Sevilla FC.

For the Spanish competition, these clubs are relatively close to one another. Thus, many Sevilla FC fans are expected use their car to attend the match live.

Before the match, the fans are asked if they are planning to visit the match live. If so, they are asked if they would like to use a fan bus (given that the bus will be cheaper). By doing this, they provide the following information:

- From where they plan to depart
- If they are willing to take the fan bus





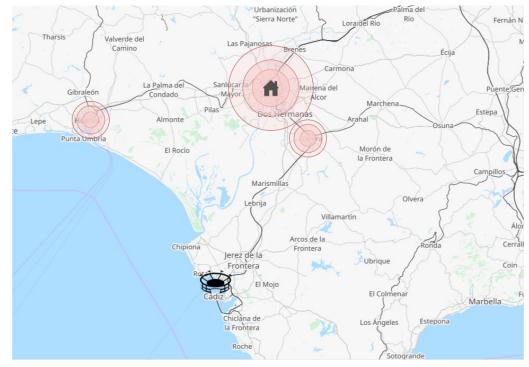
## **Proposal**

#### Driving together made easy

Using the gathered information, our algorithm can determine the density of the fan-base willing to take the bus.

Using this information, the algorithm determines the following things:

- 1. If it is useful to <u>deploy</u> busses
- 2. The <u>optimal</u> location the busses should depart from given constraints like:
  - Fans should not have to travel too far to the bus
  - The bus should be full enough to be significantly cheaper than driving by car





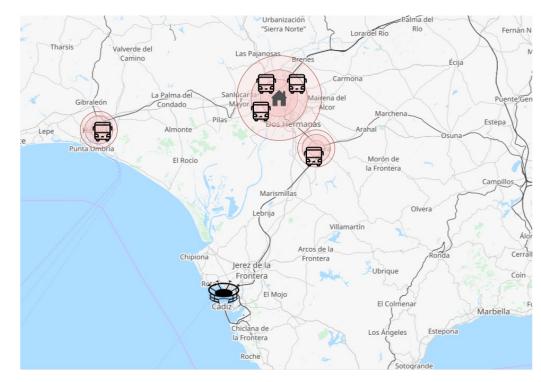
## **Proposal**

#### Driving together made easy

The algorithm determines where to deploy busses and informs the people who signed up for the bus.

#### **Result:**

- A significant reduction in driven kilometers
- Fans travel cheaper to the match
- Visitors do not have to drive themselves and are able to grab a drink, boosting revenue at the club
- A nicer travelling experience for the visitors as they can share a ride with their fellow fans





# **Market potential**



#### Driving together made easy

At first this project would be deployed in LaLiga. However, this project is highly scalable as it generalizable relatively easy in the multiple ways like:

- The second league in Spanish soccer
- Different sports
- Different countries
- Inter-country matches

A project similar to this one will be deployed in the Netherlands next year, in collaboration with the KNVB.

